Documentation for ***The Ultimate Trivia***

Fubar Entertainment™

Version 1 . 0

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**Preface**

We are creating a trivia based mobile game that is simple yet thrilling, exciting, and also competitive. What makes this game distinctive is its multiple game modes and special features. It’s free and allows players to download from our vast selection of categories. Play and learn at the same time or show others how much you know with *The Ultimate Trivia*. The game will be released to Android in the near future.   
Will you accept the challenge?

**Company Background**  
        Fubar Entertainment is an up and coming company specializing in game development in the growing mobile gaming industry. We are a recently established company, hoping to bring a wide variety of fun and exciting games to people of all ages. As of now, our company consists of three individuals with a burning passion for gaming and game development. We have a lot of experiences in playing many different genres of games: action, adventure, shooter and puzzle games. Although we actually have little knowledge on game development, we are willing to grow and learn about the latest tools and technologies and along with our experiences in playing. We hope to create fun, engaging, and innovative games for everyone to enjoy.  
**Motivation**

One of our motivations for creating *The Ultimate Trivia* is to promote Fubar Entertainment and begin a revolutionary journey in mobile game development. For a fairly new company, reputation is everything. We are hoping that our pilot game will open new doors for Fubar. We do not intend to create large profits from this game. We believe that the opportunities and user satisfaction that come from *The Ultimate Trivia* will be the biggest profit of all.

However, we hope to expand our company in the near future, and to do so we may need to sell future applications. We may market higher versions of our applications, which offer the consumer a choice of which version is more preferred or suited for them. This will also allow them to have the option of downloading a free game or purchasing one. We may also market our downloadable applications and features. This gives users a choice to get additional features which can enhance their application and offer more possibilities.

Another inspiration of ours is Minecraft, which has purposes other than entertainment. In “Minecraft: The Story of Mojang”, there is section of the movie where Minecraft was shown being used for educational purposes. The students would be in groups with instructions for a certain task. In the documentary, each group had a template that they must follow to build an object. The children’s task was to build a house in the game. Working with Minecraft taught the students to work together and to think critically in order to complete the task, while providing an entertaining environment. We are hoping that *The Ultimate Trivia* can also be used in a similar environment and encourage users to expand their knowledge.

**Application Overview**  
        *The Ultimate Trivia* is a fun trivia game, testing the players of their knowledge on many different categories: History, Pop Culture, Movies and TV Shows. This list is just a few of the subjects available in the game. Many more categories and topics are obtainable via "free" downloadable or user created content.  
*The Ultimate Trivia* will offer two different gameplay modes and an option to choose the starting difficulty. The single player mode will quiz the players on their knowledge on questions from a wide variety of subjects and scores will be recorded on a game leader board. The leader board will let users compete with other players to see who has the top scores in the world and who has the greatest trivia knowledge. In the single player mode, players can choose to play against time or play to survive. Timed challenge will allow players to answer as many trivia questions under a certain amount of time. Survival will let players choose a certain amount of life lines before the game begins. Depending on the amount of life lines a player has, this will increase or decrease the score multiplier.   
        The multiplayer mode will challenge players against each other with timed trivia questions. Players will compete to eliminate each other by answering questions correctly. Each player will be given a set of lives. One wrong answer will decrement their lives, and a little twist has been added to this competitive mode. This twist comes in the form of players earning special coins used to select different actions to hinder other players from getting the correct answers. This could be by decreasing the opponent’s time in answering a question or a sudden change of questions and/or subjects that the opponent must answer. Other action features can also help the user as well, such as increasing their own time, or reducing their choices to get the correct answer.   
        *The Ultimate Trivia* will also have a “create” mode which lets players create their own fun trivia subjects and questions then share them with others. Users may modify existing custom topics in the “create” mode. Trivia questions may be added, deleted, or edited using our user friendly interface.   
**Requirements**  
        We hope to bring the game to a wide variety of devices, and to do so we will try to minimize the requirements. Our game will require at least: an internet connection, Android 2.1 and up (for multi touch support), and at least 5M of space.  
**What Sets Us Apart**  
          “Family memories are built, inside jokes are shared, and serious moments of intimacy are communicated. Families need special times together to build lifelong memories and to play together”, which is why *The Ultimate Trivia* is a great way to connect families together and enjoy family game night (Burns). There are times when there are too many television channels, but nothing to watch, too many things to do and you need a break, or you and your friends have nothing to do. With this application, it does not matter where you are, who you are with, and what you are doing. It will allow you to enjoy your free time with friends and family while gaining trivial knowledge about topics that you are interested in. You can play solo or challenge up to 4 players at a time. It will challenge wits, create rivals, form allies, and encourage friendly competition.

Challenging friends and family to a thrilling game like *The Ultimate Trivia* will be stimulating. Unlike most trivia mobile games, this game offers many downloadable topics which allow users to choose what your questions will be about. It will take brain-power to answer correctly, but we will provide users with lifelines. *The Ultimate Trivia* includes features that allow you to either assist or sabotage an opponent. This can reveal who your closest friends are.

One thing that is great about *The Ultimate Trivia* is that it is very versatile. The game is available for all ages and can be used as a productive method of learning. The “create your own trivia” feature can be used for educational or recreational purposes. For example, one might use it as an interactive study guide for an upcoming test or a teacher can use it to create an interactive way of learning for their students. Learning and studying can be fun and competitive at the same time and it could motivate users to come up challenging questions for everyone else to enjoy.

# Work Cited

Burns, Jim. "CONNECTING AS A FAMILY Families That Play Together, Stay Together."*Families That Play Together, Stay Together*. N.p., n.d. Web. 10 Feb. 2013.

*Minecraft: The Story of Mojang*. Dir. Paul Owens. Perf. Jens Bergensten, Jonathan Blow, Lewis Brindley. 2012. DVD.